Proportions and Scale



Defining Size

For simplicity, we'll use length (or height) to define size.

For example, Charming is 3x the size of Puss.



Size, Area, and Volume

Area goes as: (Size) x (Size) = (Size)² Volume goes as: (Size) x (Size) x (Size) = (Size)³

Big cube is 2x the size so it has 4x the area and 8x the volume.



Size, Area, and Volume

Proportions of area and volume apply to any shape.

For example, to make this flower pot 3x bigger takes 9x more paint and 27x more clay.



Size	Area	Volume
X 1⁄4	$x^{1/}_{16}$	x ¹ / ₆₄
$x^{1/3}$	x ¹ / ₉	$x^{1/27}$
X 1/2	X 1⁄4	$\mathbf{x}^{1}/8$
x 2	x 4	x 8
x 3	x 9	x 27
x 4	x 16	x 64
x 5	x 25	x 125

Body Weight

Body weight is proportional to volume.

When size x3, body weight x27



Muscle and Bone Strength

Muscle and bone strength are proportional to area.

When size x3, strength x9





Weightlifting

Weightlifting (relative to body weight) is a physical cue for size.

Muscle force scales as area while body weight scales as volume. Lifts 90 lb; 50% of body weight Lifts 10 lb;

150% of body weight

2 ft, 7 lb

6 ft, 180 lb

Lifts 810 lb;

body weight

17% of



Skeletal Fraction

Skeletal fraction is a physical cue for size.

Bone strength scales as area while body weight scales as volume.



Skeleton is 9% of total weight for rabbit and 27% for elephant (their size ratio is 15-to-1)

Size and Posture

Posture, measured as mechanical advantage of limbs, scales as size

Posture is a physical cue for size.



Large animals need to stand straight so as to minimize strain on bones due to weight.



Size and Posture

How to Train Your Dragon (2010)





These dragons are about the size of an iguana so their posture is similar to that of an iguana.



Bending Strength

Strength goes as area; weight goes as volume.

Bending strength is a physical cue for size.



Large beams bend more, relative to their size, while small beams are relatively stiff.



Galileo pointed out this scaling law for beams.

Relative Stiffness

Relative stiffness is a physical cue for size.

Thread, string, and rope differ by about x4 in size (length and diameter) and they are made of similar materials. Stiffness goes as area; weight goes as volume.



Squash Deformation

Squash deformation due to weight is a physical cue for size.

Surface forces vary with area but weight goes as volume

Small drops are spherical while large drops are flattened.





Burning and Dissolving

The time it takes to burn or to dissolve is a physical cue for size.

Burn or dissolve rate goes as area but total amount goes as volume.

Kindling is consumed quickly while large logs take longer to burn.



Cubes dissolve slower than grains.





Summary

- Area and volume both increase with size but at different rates with volume increasing faster.
- Weight goes as volume while strength (bone and muscle) goes as area.
- Large animals have proportionally thicker bones and stand straighter to support their weight.
- The larger the object the more it tends to sag proportionally under its own weight.
- The larger the object the longer it takes for it to burn or to dissolve.